# CSSE 220 Day 24

Multithreading

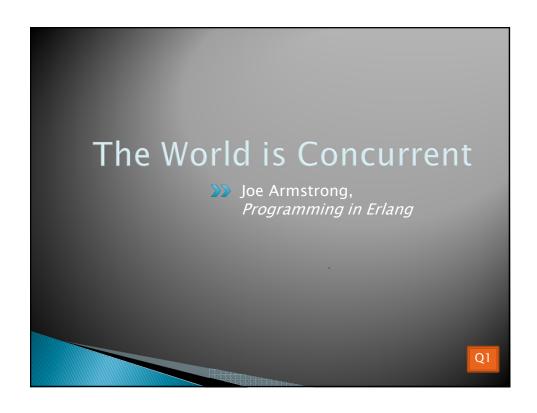
Checkout Multithreading project from SVN

## Exam results

Prob	P1	P2	P3	P4	P5	P6	<b>P7</b>	P8	C1	C2	C3	Ptot	Ctot	Tot
MAX	4	3	4	3	4	2	5	1	25	30	10	25	55	80
MEAN	3.6	2.6	2.9	2.6	3.6	1.3	3.7	0.4	22.1	20.8	10.0	20.7	43.5	64.2
MEDIAN	4.0	3.0	3.0	3.0	4.0	1.5	4.5	0.0	25.0	24.0	10.0	21.8	45.5	65.5
MEAN %	89.8	87.5	73.4	85.4	90.6	62.5	73.8	43.8	88.5	69.2	100.0	82.9	79.1	80.3
MEDIAN %	100.0	100.0	75.0	100.0	100.0	75.0	90.0	0.0	100.0	80.0	100.0	87.0	82.7	81.9

- A quick look at problems P6, P7, P8, C2, C3
- What questions do you have?





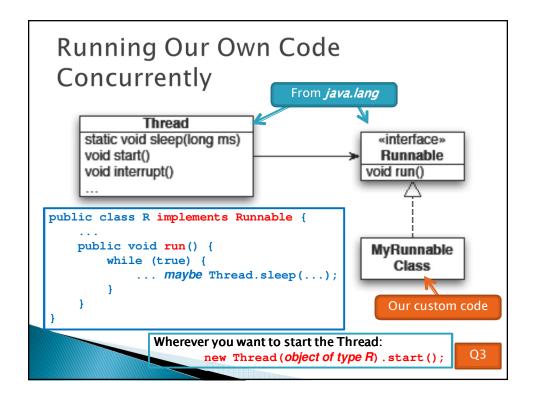
## Multithreading

- A technique to:
  - Run multiple pieces of code "simultaneously" on a single machine

Time → Slices	1	2	3	4	5	6	7	8	9	1	1	1 2	1	1
running thread 1														
running thread 2														

 Run different parts of a program on different processor cores

Q2



#### Animation with Threads

- ▶ Example 1: A single object
  - · "Animate" it with button clicks
  - Animate it with a Timer

```
Timer timer = new Timer(50, animatorButton);
timer.start();
```

Animate it by

```
using a thread public class R implements Runnable {
                    public void run() {
                        while (true) {
                            ... maybe Thread.sleep(...);
```

Wherever you want to start the Thread:

new Thread(object of type R) .start();

#### Animation with Threads

- Example 2: Multiple objects
  - Use separate thread for each object's "brain"
  - Another thread asks Java to update the GUI



http://www.roadsideamerica.com/story/8543

### Other Uses for Threads

- Web servers: many users connecting
- Desktop applications:
  - layout, spellchecking, auto-save, ...
- Scientific computing
- Weather forecasting
- **...**

#### Caution!

- What if one thread is in the middle of performing an action when its time slice ends?
- What if a second thread's action interferes with the first's action?
- > See bank example in today's project

04

